

GAMEBOY ADVANCE

AGB-AM3E-USA

Midway's
GREATEST
Arcade Hits

DEFENDER

SNISTAR

**ROBOTRON:
2042**

JOUST™

INSTRUCTION BOOKLET

MIDWAY

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

 WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE
MILD VIOLENCE

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**THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.**

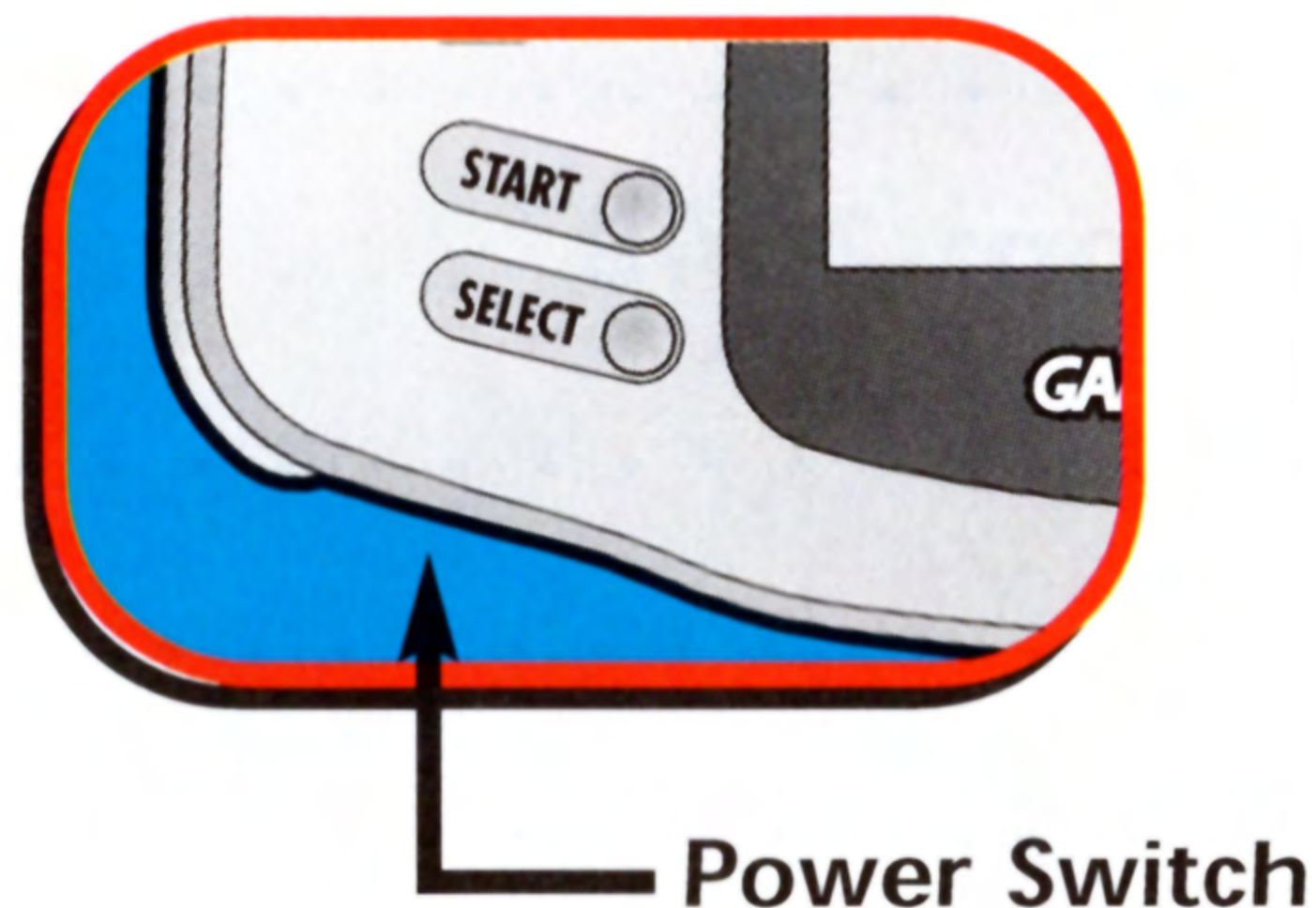
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GETTING STARTED

Please follow the instructions below before attempting to play this game.

- Make sure the POWER switch is in the OFF position.
- Insert the Nintendo GAME BOY® ADVANCE Game Pak into the slot on the back of the Game Boy Advance, label facing AWAY from play side.
- Slide the POWER switch to the ON position to turn ON the power.
- Follow gameplay instructions throughout this manual.



GAME CONTROLS



Menu Selections

Press the **Control Pad Up**, **Down**, **Left** or **Right** to highlight menu items. To select menu options, press the **A Button**. To return to a previous menu, press the **B Button**.

MAIN MENU



Press the **Control Pad Left** or **Right** to select the game you want to play, then press the **A Button** to make your selection. The game's title screen will appear.

At anytime during a game, press SELECT to leave the game and return to the Main Menu.

HINTS

Before you get started, here are some helpful hints for each of the games:

DEFENDER

- Use your Smart Bombs wisely.
- Rescue the humans! If captured, they will be turned into Mutants.

JOUST

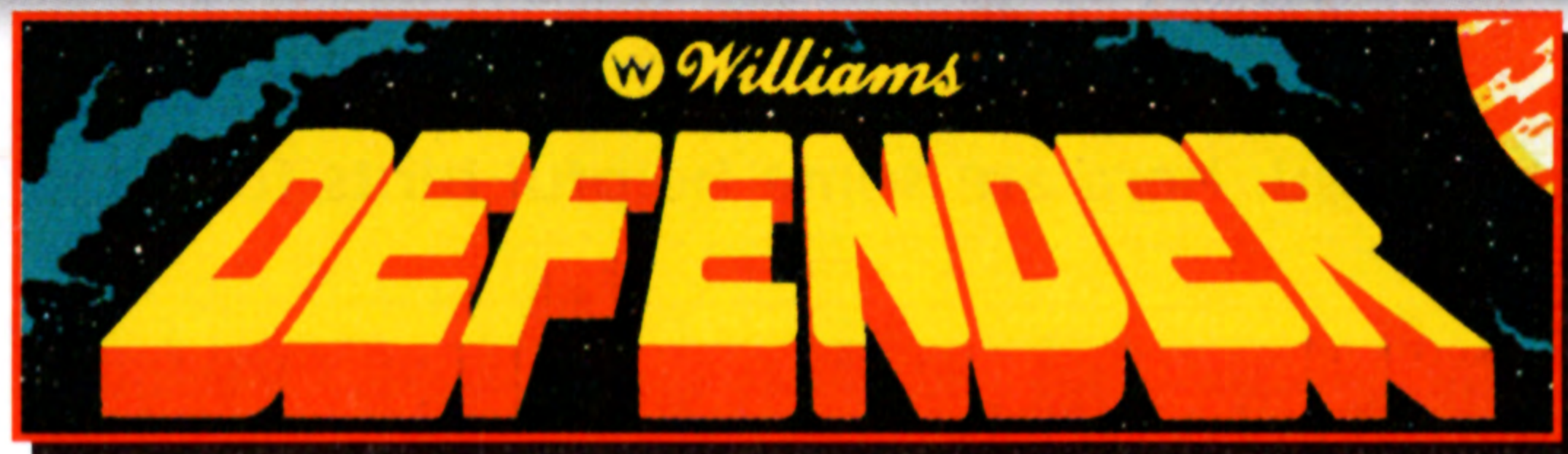
- Stay away from the Lava Pits!
- Hit the Pterodactyl directly in the mouth to defeat it.

ROBOTRON 2084

- Don't stay in one place, it's easier to get killed.
- Hulk Robotrons can't be destroyed, so don't even try!

SINISTAR

- Take out the Warriors first if you can, they're dangerous if left alone.
- Collect as many minerals as possible before taking on the Sinistar.



In the future, the galaxy is invaded by hostile alien forces. Attacking in countless swarms, the aliens decimate all planets they encounter. Those who survive the initial invasions are harvested to serve the alien invaders. Mankind's only hope lies in you, the Defender!

Navigate your starfighter through a hideous maze of alien forces. Destroy all those who stand in your way as you race to save the planet's inhabitants from being harvested. If an alien is taking a civilian off the planet, carefully aim and blast the alien away. You must be quick on the throttle though. The civilian will fall to their death if you don't pick them up in time.

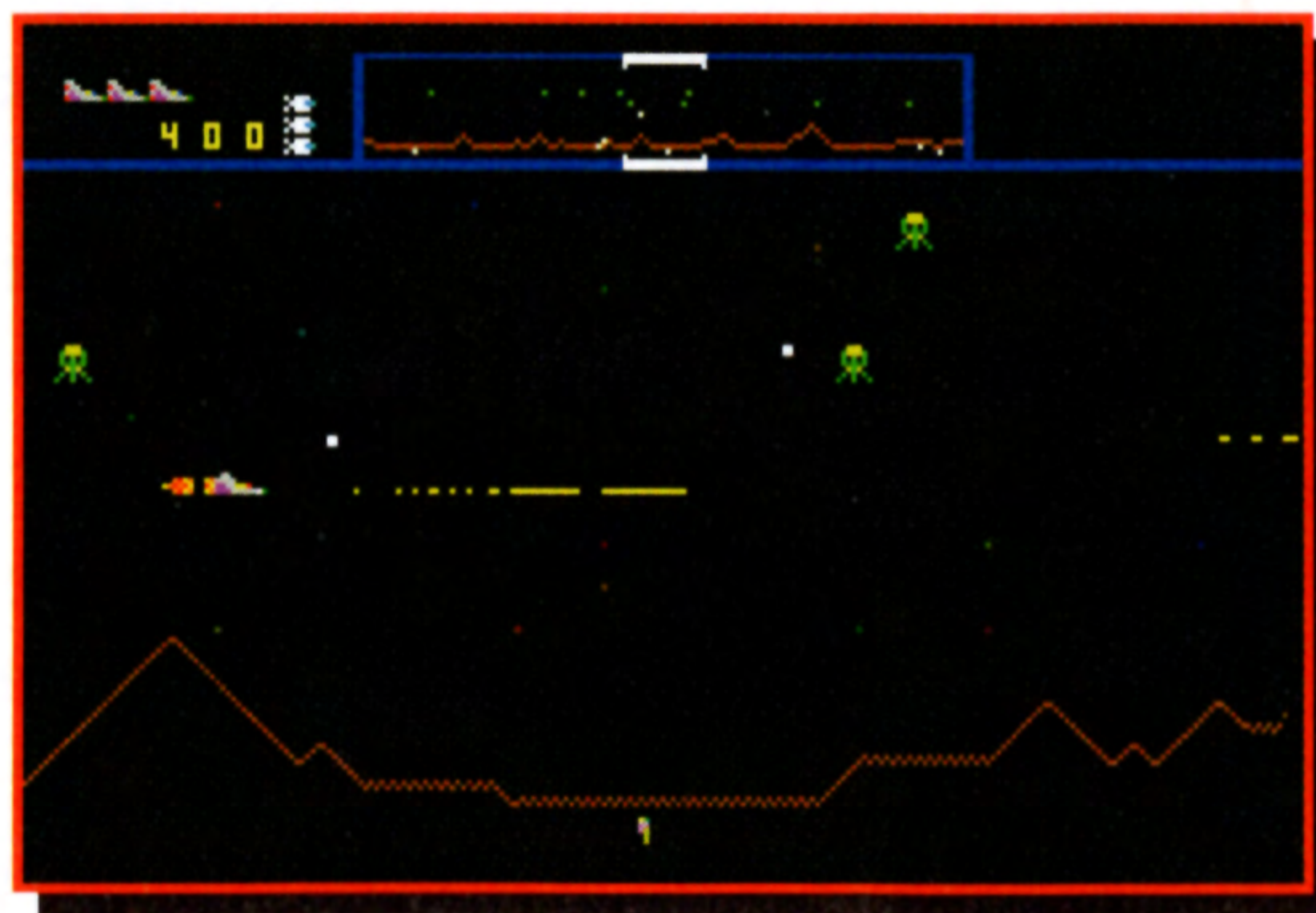
Your ship is equipped with the latest in intergalactic combat technology. Use its Smart Bombs, Warp activation equipment and fast response time to your advantage. It won't be an easy mission, but you're all the galaxy has left!

DEFENDER CONTROLS

Fly Up	-	Control Pad Up
Fly Down	-	Control Pad Down
Fly Left	-	Control Pad Left
Fly Right	-	Control Pad Right
Fire	-	A Button
Hyperspace	-	R Button
Smart Bomb	-	B Button
Quit Menu	-	SELECT

POINT TOTALS

Lander	-	150 pts.
Mutant	-	150 pts.
Swarmer	-	150 pts.
Baiter	-	200 pts.
Bomber	-	250 pts.
Pod	-	1000 pts.
Saved Humans	-	500 pts.





Take to the skies on your trusty steed and duel with the armies of evil. This molten arena is home to flying vultures and sinister lava trolls. Vanquish your enemies as fast as you can to avoid the dreaded Pterodactyl! This (unbeatable?) creature rules the skies and should be avoided at all costs.

Evil knights are transported into the arena to do battle with you. Take them out by landing on top of them. If you choose to attack them head on, make sure you are slightly higher in the air than they are. Upon defeating an enemy, they will be enclosed in an egg and scattered on the battlefield. Collect these eggs before they hatch for points and to ensure they don't turn into warriors again!

JOUST CONTROLS

- Turn Left - Control Pad Left
- Turn Right - Control Pad Right
- Flap Wings - A Button (press rapidly)



POINT TOTALS

- Bounder - 500 pts.
- Hunter - 750 pts.
- Pterodactyl - 1000 pts.
- Shadow Lord - 1500 pts.
- Eggs/Flightless Knight - 250 pts. (pts. multiply for additional ones collected)



In the near future, humanity has been nearly wiped out by Robotrons. Your mission is to defend the last human family on the planet. The fate of our race depends on you and you alone!

This fast-paced arcade classic puts you up against a variety of obstacles. Not only must you blast your way through the countless hordes of Robotrons, but you must save as many humans as possible! Each level is a virtual deathtrap complete with swarms of Grunt Robotrons, unstoppable Hulk Robotrons and danger galore!

ROBOTRON: 2084 CONTROLS

- Move Player - Control Pad
- Fire - A Button
- Lock Player's Position - B Button

POINT TOTALS

- Electrodes - No pts.
- Hulk Robotrons - No pts.
- Cruise Missiles - 25 pts.
- Grunt Robotrons - 100 pts.
- Prog - 100 pts.
- Enforcer - 150 pts.
- Tank - 200 pts.
- Spheroid - 1000 pts.
- Quark - 1000 pts.
- Saved Humans - 1000 pts. (pts. multiply for additional save)





Deep in space, trouble is brewing. Hidden within planetoid fields lies an evil force known as Sinistar! This ageless phantom of space collects floating debris to form its evil shape. When the Sinistar is formed, no ship is safe!

Fast and powerful, the Sinistar does have its weakness. Floating planetoids contain valuable minerals which can be forged into seeking bombs! Use these bombs to blast away the wicked amalgamation of Sinistar!

SINISTAR CONTROLS

- Fly (all directions) - Control Pad
- Fire - A Button
- Sini-Bomb - B Button

POINT TOTALS

- Planetoids - 5 pts.
- Workers - 150 pts.
- Crystals - 200 pts.
- Warriors - 500 pts.
- Sinistar Pieces - 500 pts.
- Destroy the Sinistar - 15000 pts.



CREDITS

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